Professor Miron Livny Computer Sciences Department University Of Wisconsin 1210 W. Dayton Street Madison, WI 53706-1685

Dear Miron:

While working on <u>The Wild</u>, a Disney film produced by C.O.R.E. Feature Animation, the technology team faced a number of challenges in attempting to execute over 75 million renders, on what was at the time, a Top100 supercomputing system. Thankfully for us, the University of Wisconsin's Condor project provided a solution that was both flexible and scalable to meet our heaviest demands.

Your talented team, including Todd Tannenbaum, Derek Wright, and Peter Couvares, among many others, was a pleasure to work with, and have developed an excellent system that just plain works. Because of Condor's open, scalable architecture, ready extensibility, and configurable priority system, we were able to create tailored submission and management tools that leveraged new features such as Accounting Groups, multiple schedulers, and Hawkeye, to maximize the value of our resources, while meeting the production's demanding, and often changing, priorities.

Many thanks to you and your team, whose talent and dedication created software that makes it possible to tame Wild production endeavors like this one. As a token of our appreciation, please accept these <u>The Wild DVDs</u>, released today, whose images were rendered on a pool of computers managed by the Condor high-throughput computing system.

Best wishes,

Leo Chan

Technology Supervisor on The Wild

leo@studiochan.com

Jason A. Stowe

Condor Lead on The Wild

istowe@cyclecomputing.com